

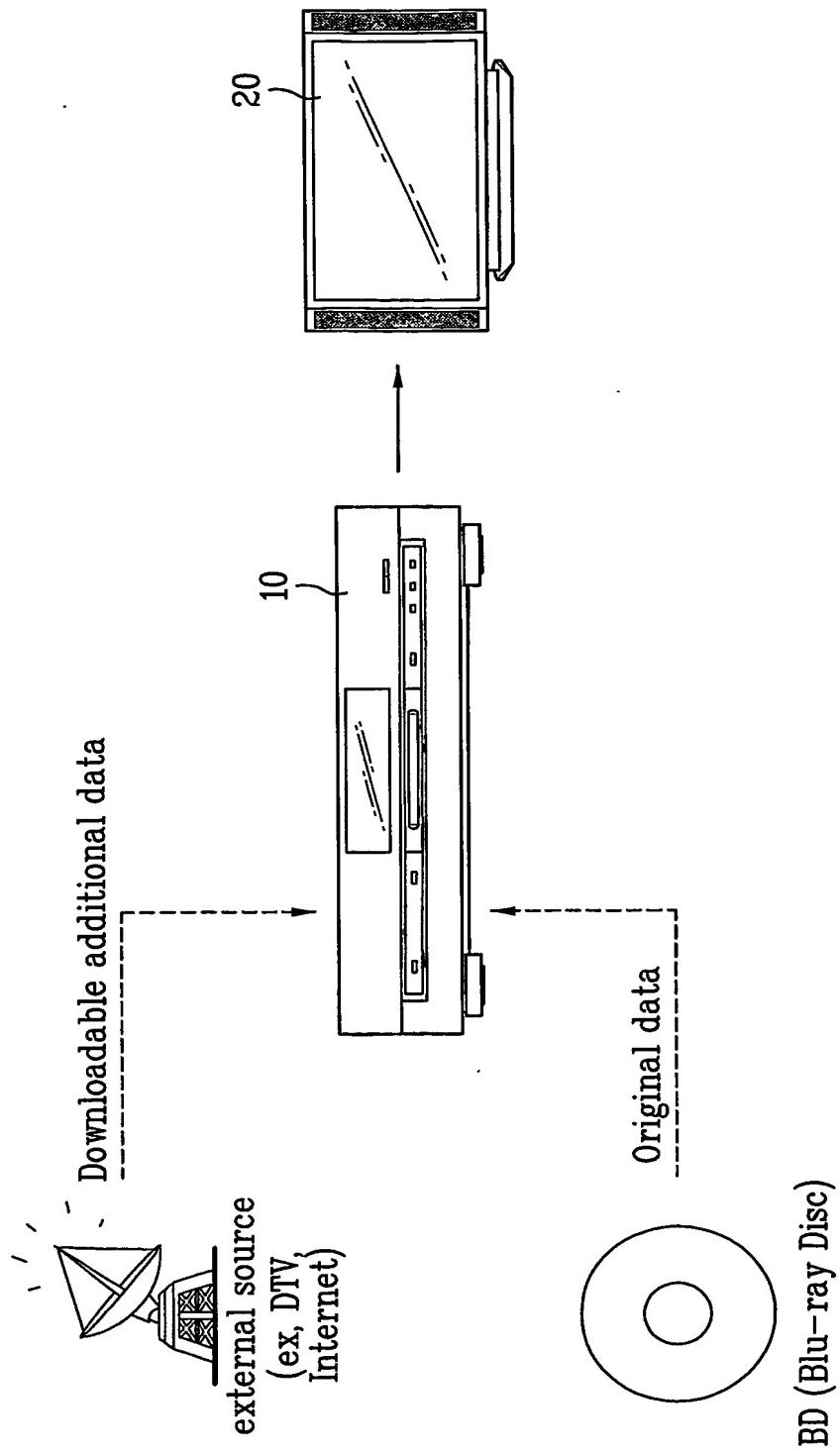
FIG. 1

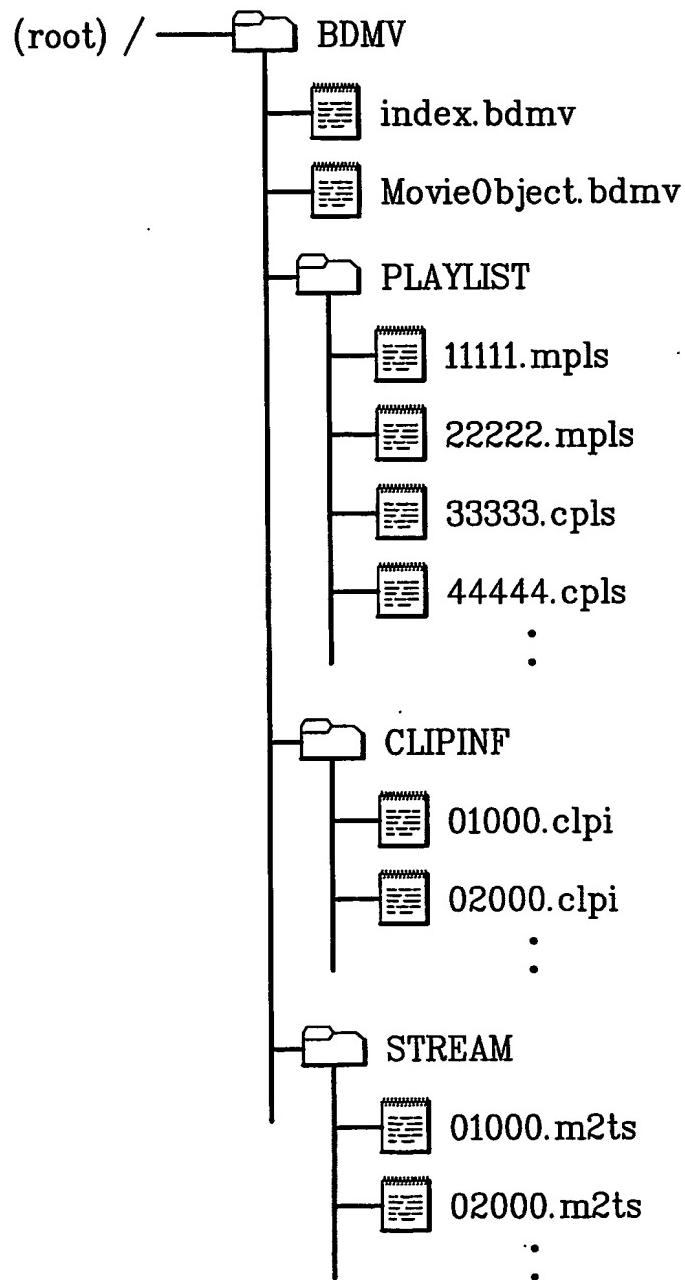
FIG. 2

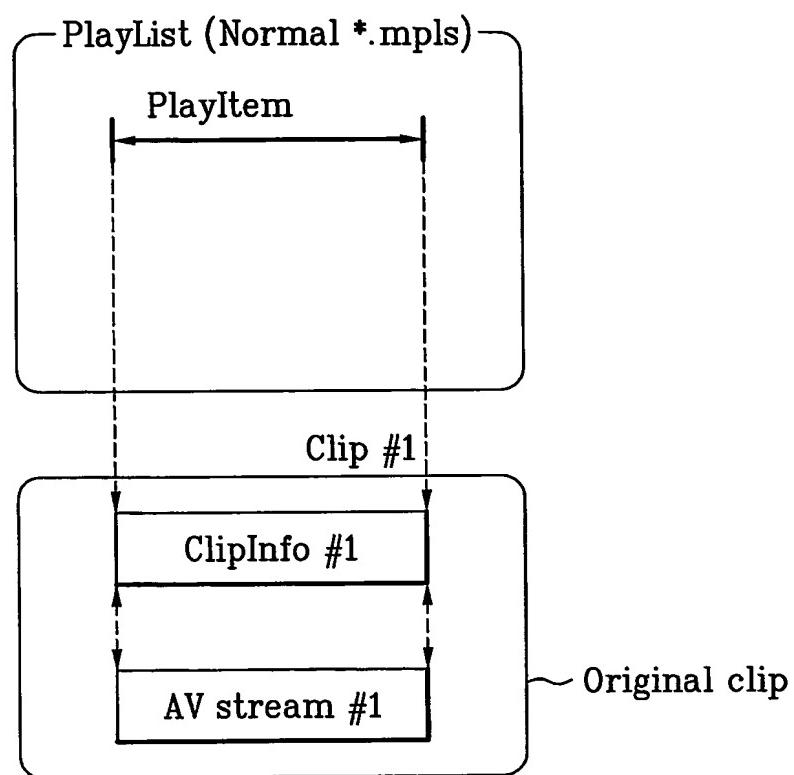
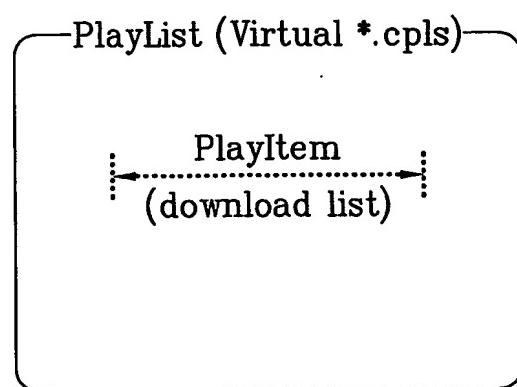
FIG. 3A**FIG. 3B**

FIG. 3C

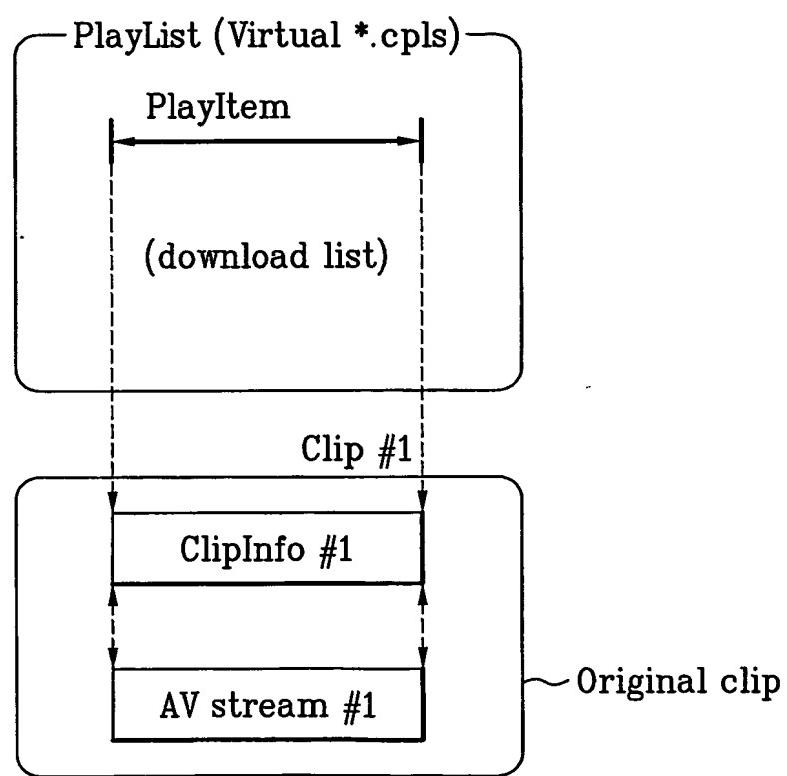


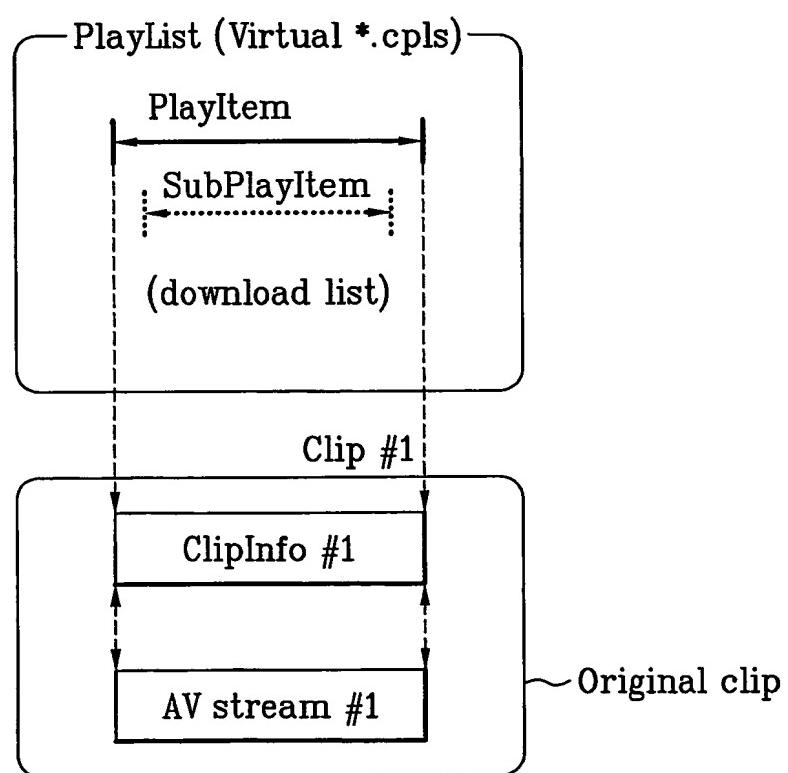
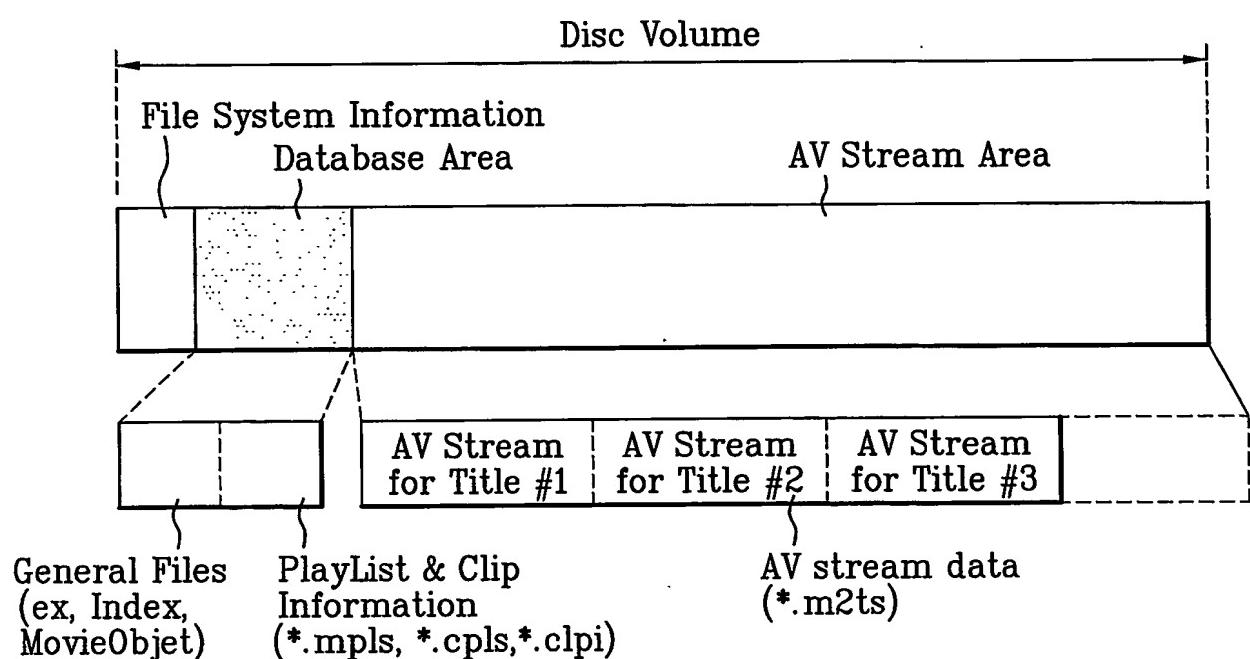
FIG. 3D

FIG. 4

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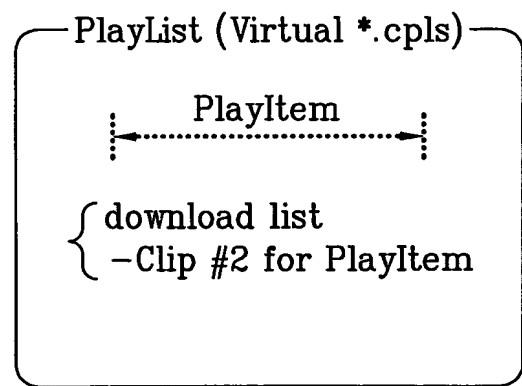
FIG. 5A

FIG. 5B

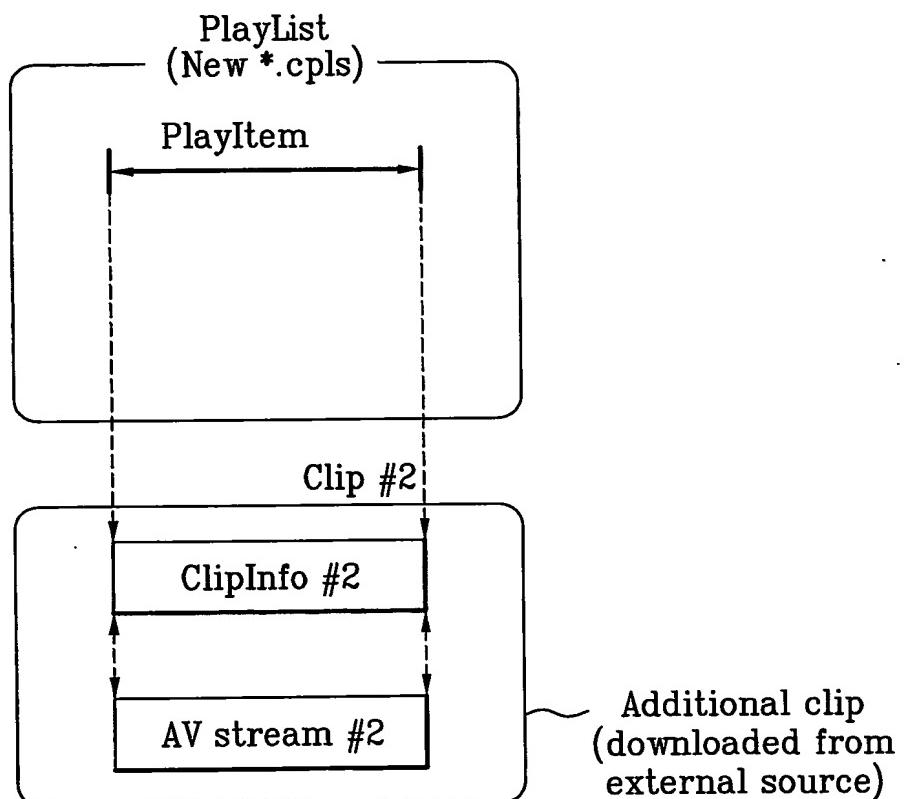


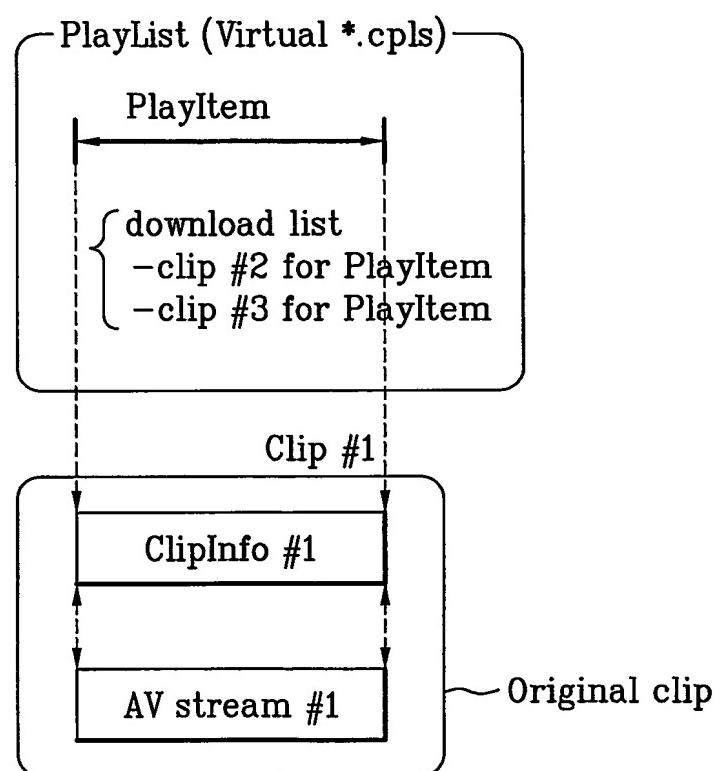
FIG. 6A

FIG. 6B

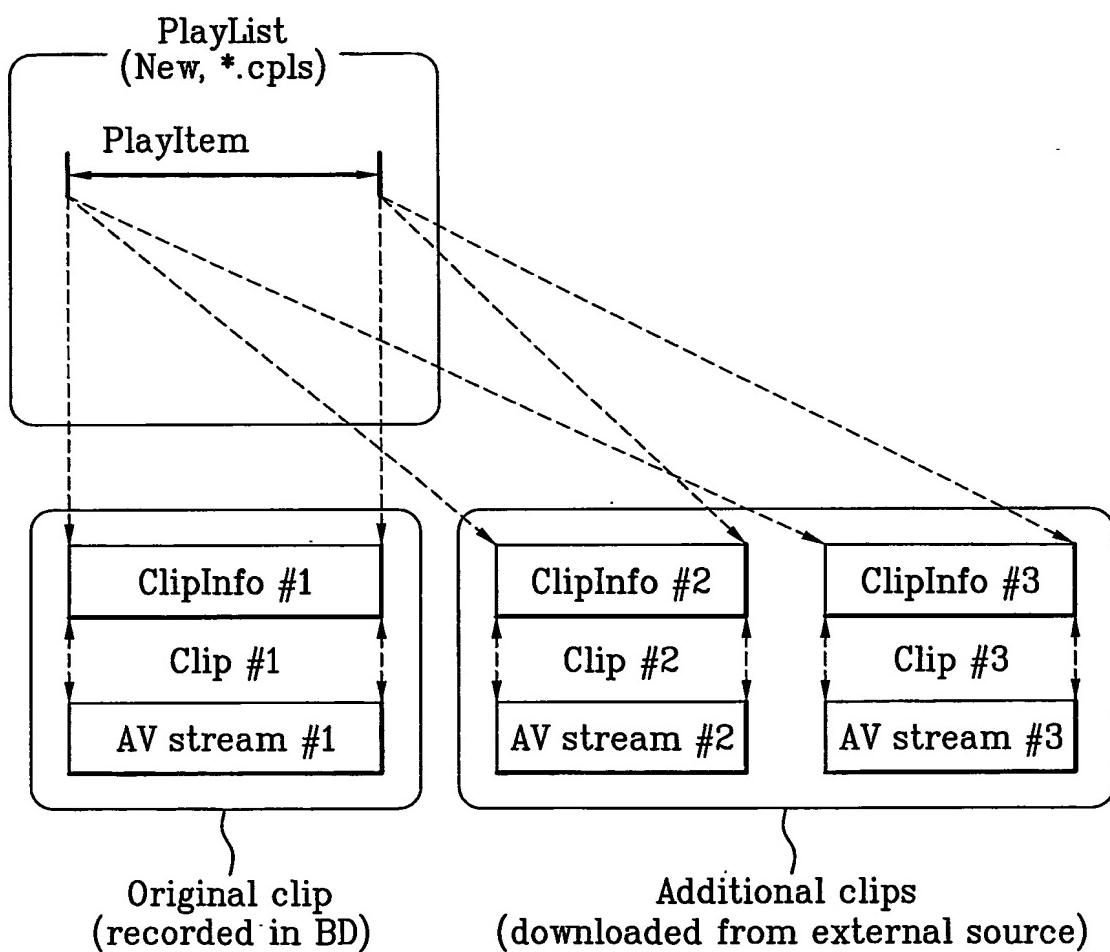


FIG. 7A

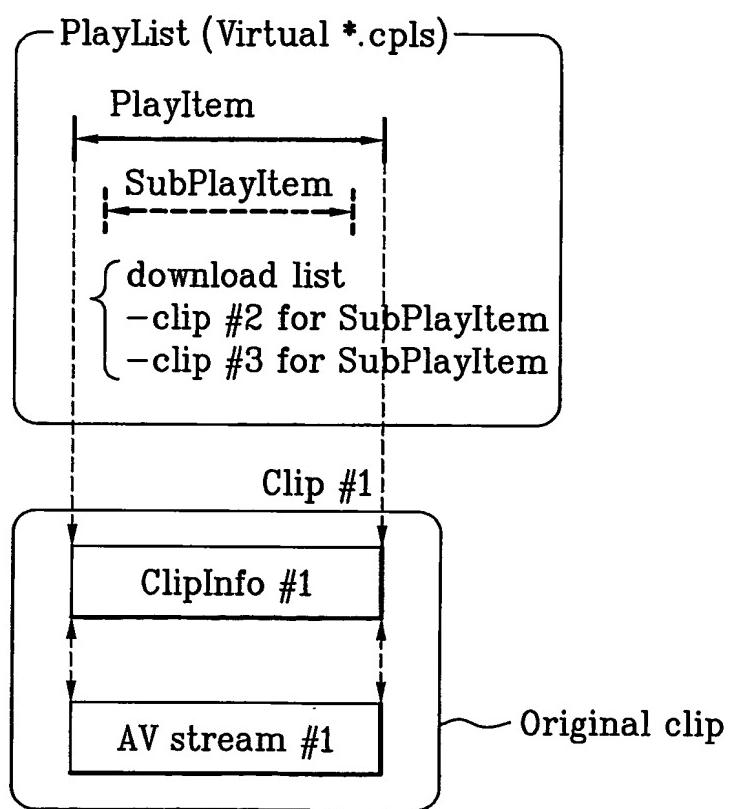


FIG. 7B

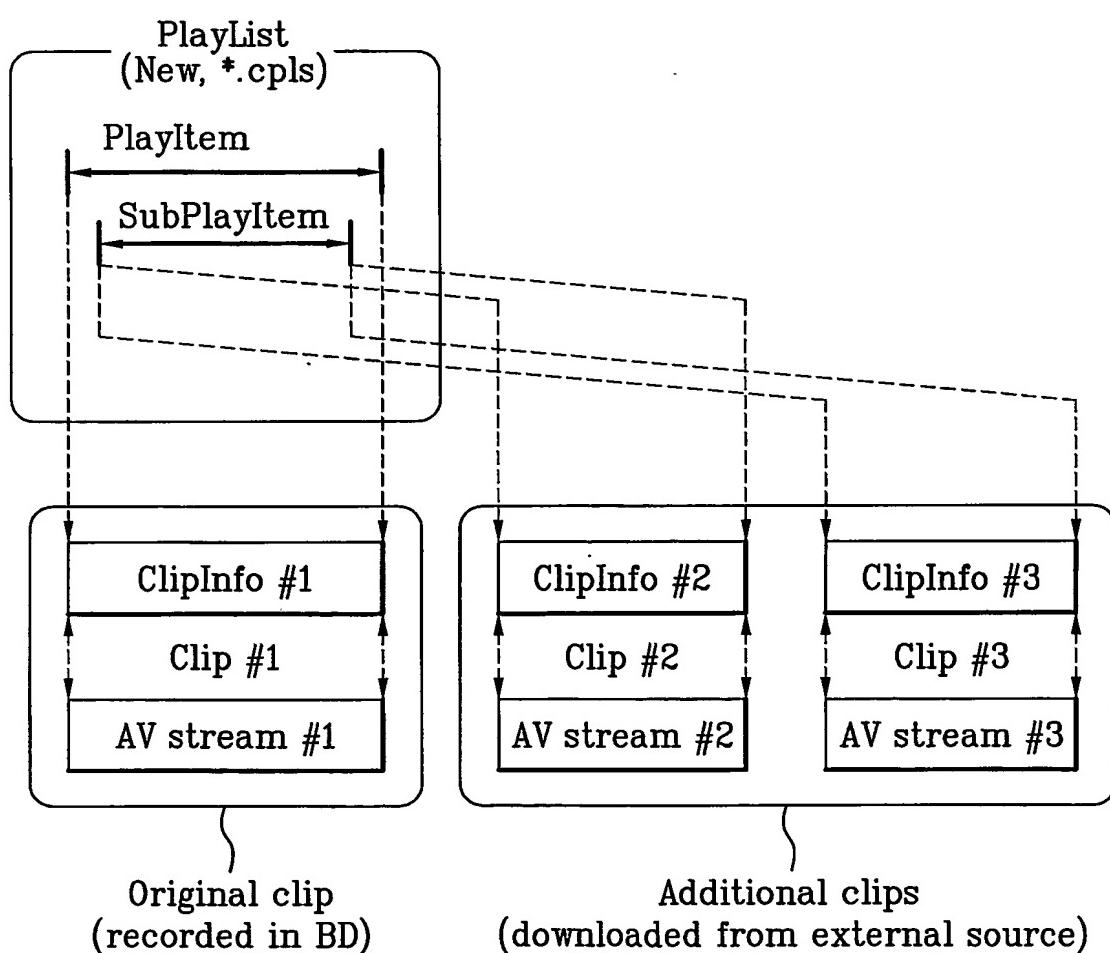


FIG. 8A

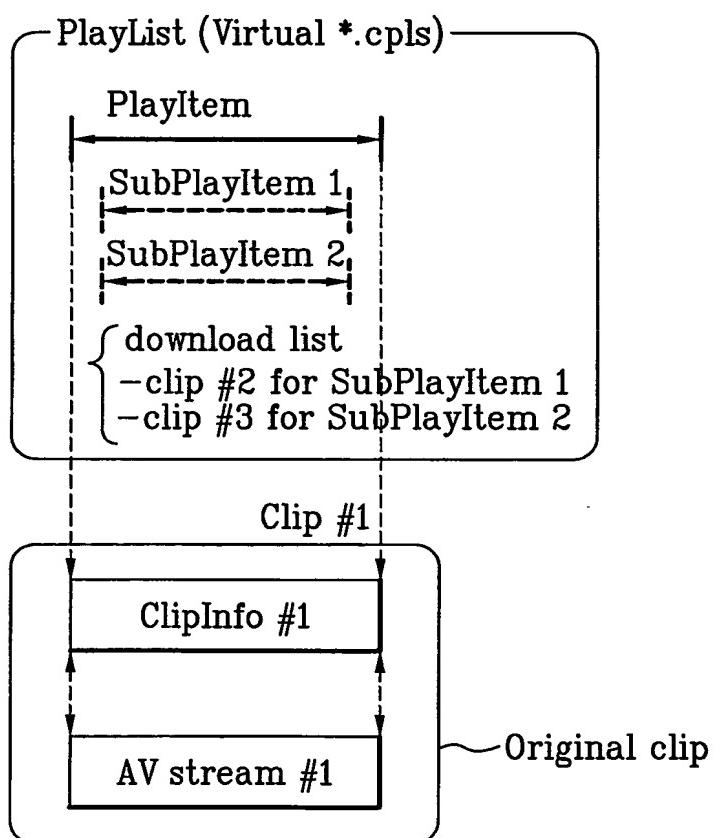


FIG. 8B

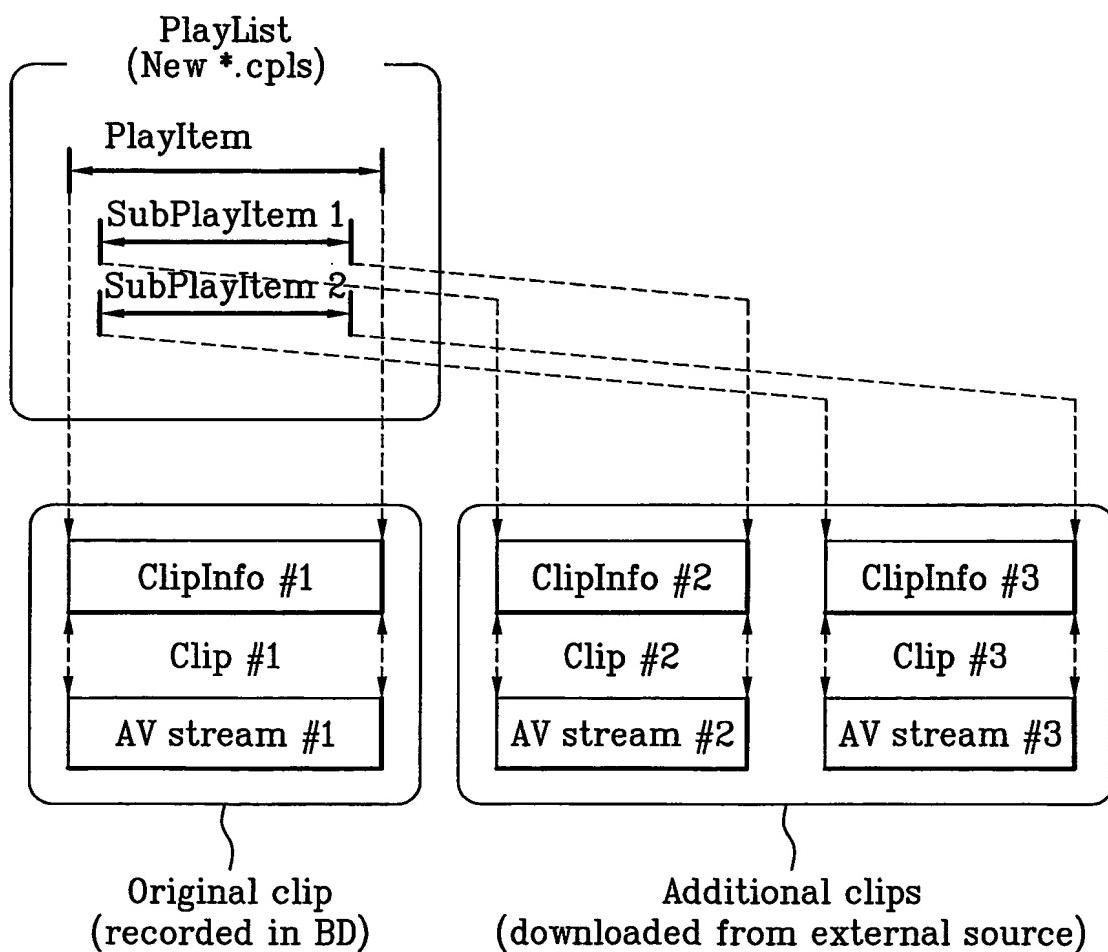


FIG. 9

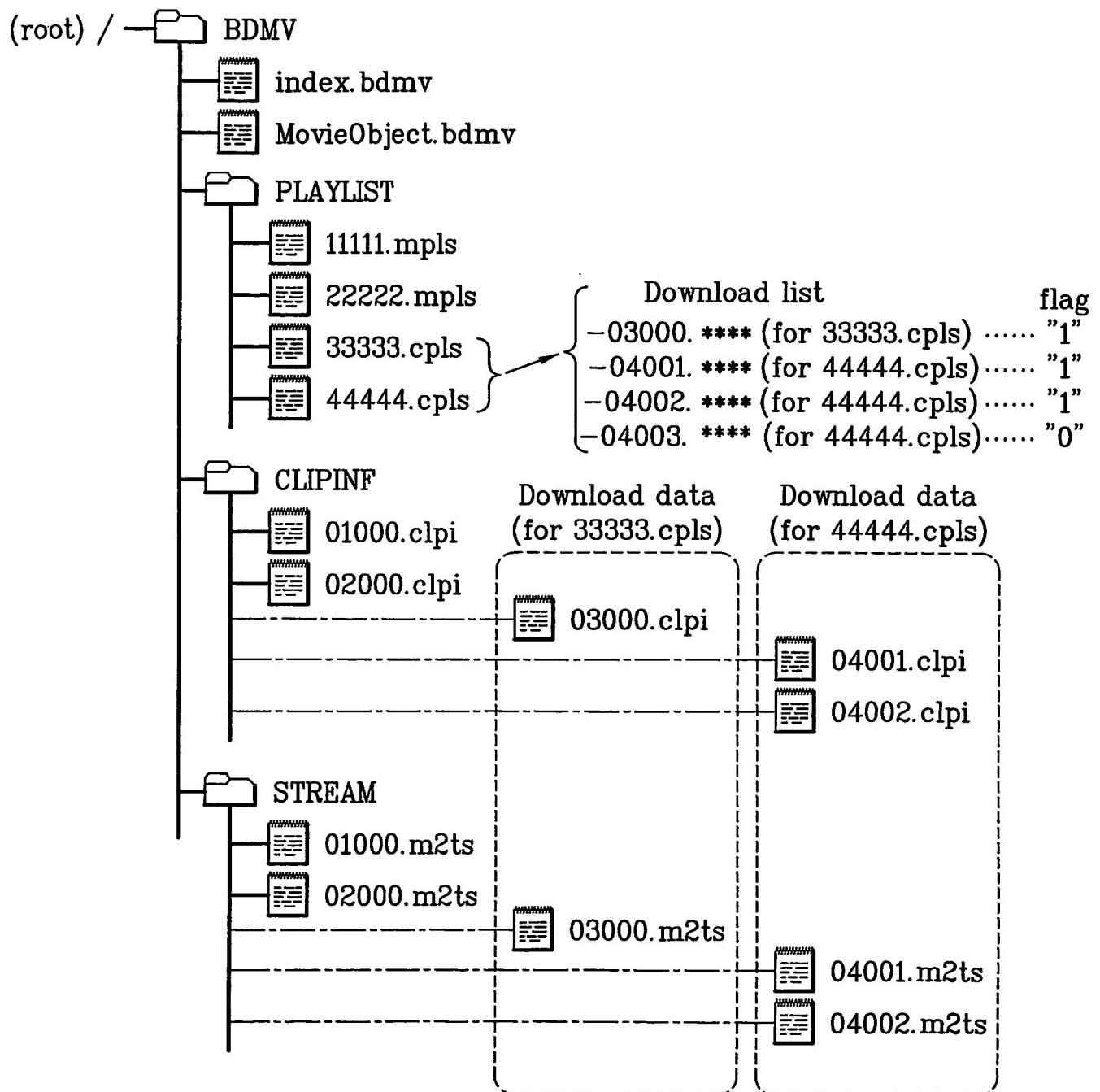


FIG. 10A

```

PID_Table () {
    length
    number_of_PID_entries
    for (k=0: k< number_of_PID_entries: k++) {
        ref_to_stream_PID(k)
        attributes
        sub_PlayItem_num
    }
}

```

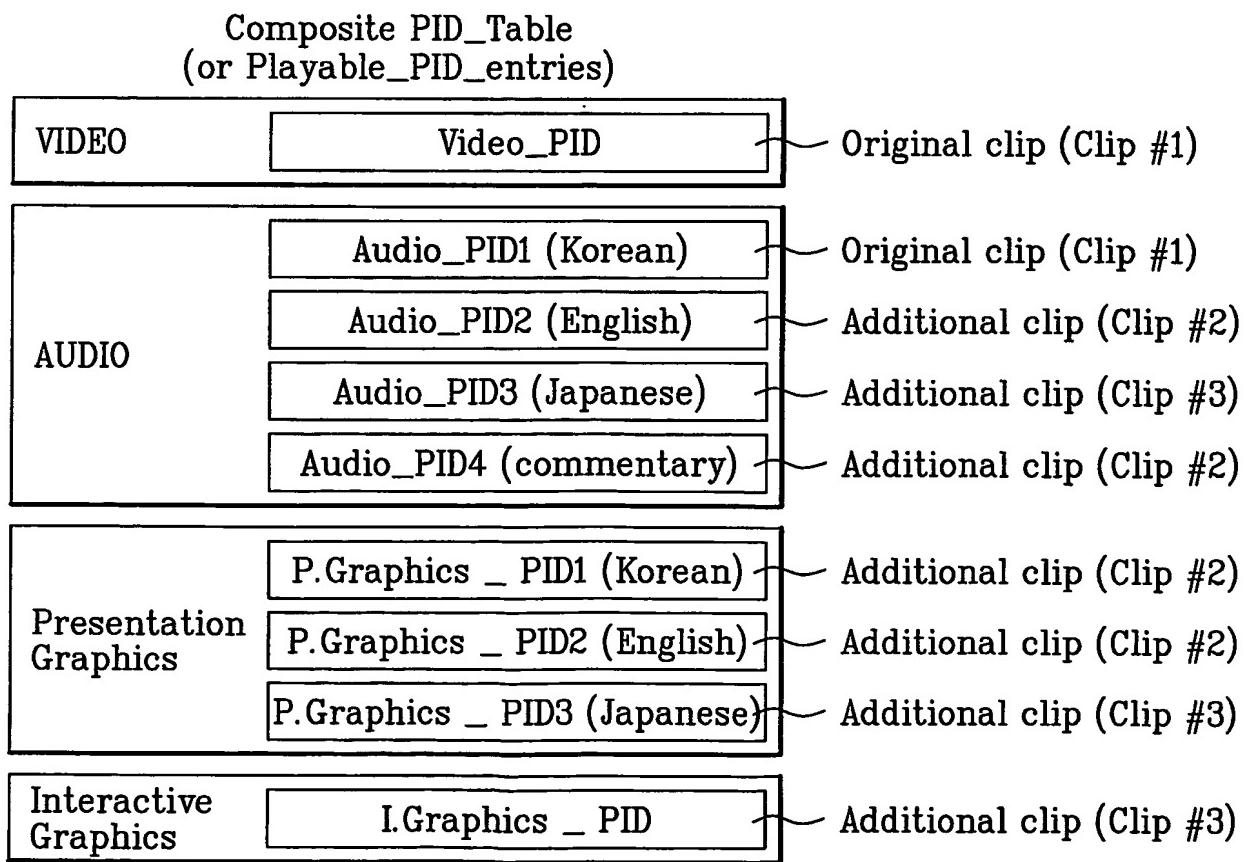
FIG. 10B

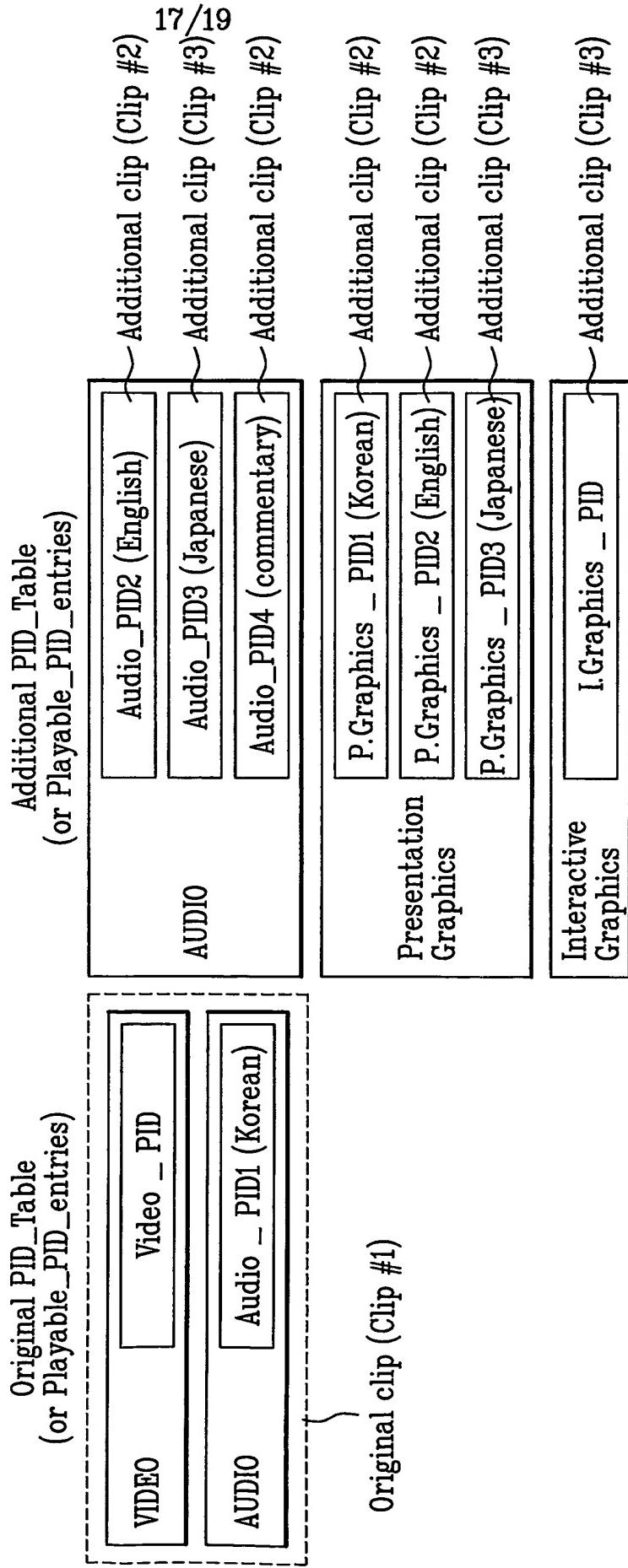
FIG. 10C

FIG. 11

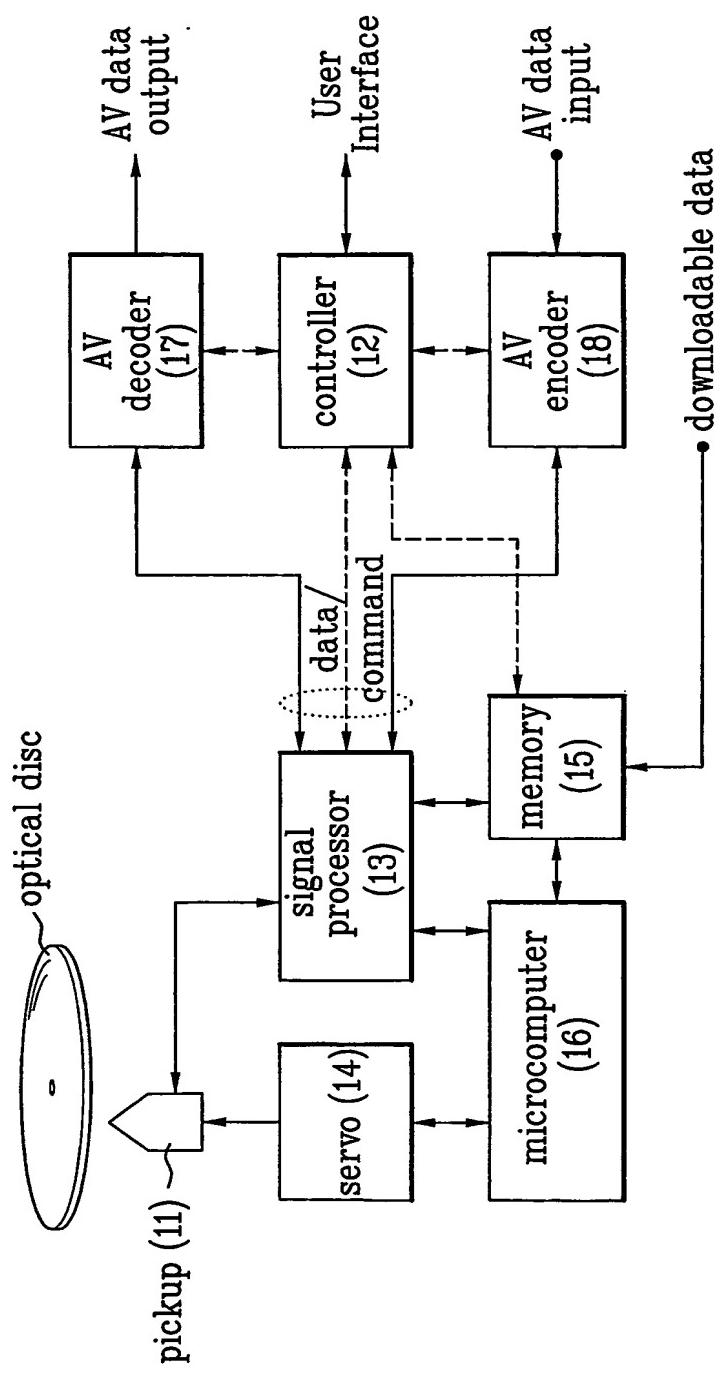


FIG. 12

